INTERIOR DESIGN

PORTFOLIO

2019

ZOHREH GANJI

"SIMPLICITY

IS THE ULTIMATE SOPHISTICATION."

LEONARDO DA VINCI

ABOUT ME:

The interest in design process was with me since I was a teenager. I have always tried to find the best solution to create the most innovative composition.

I enjoy redesign and modify existing objects and places as much as design from scratch in purpose of recycling, sustainability, and also universal design.

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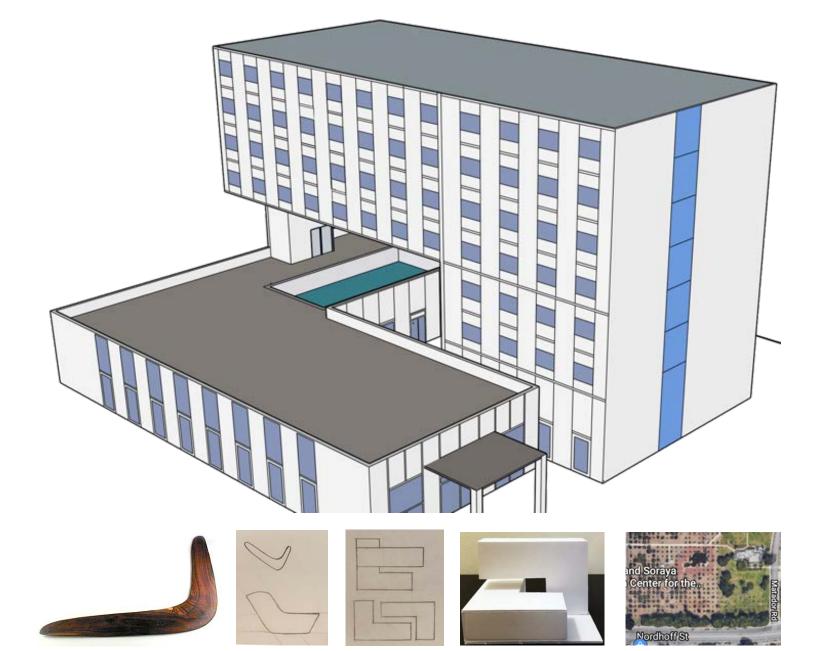






Design Concept

Lile Hotel is a design concept for California State University (CSUN). Because there is no other hotel in 9 miles distance around the hotel, it could be a perfect place for students, their family, and other travelers to stay. Inspired by Boomerang that I used to play with. It has a simple form, but hard to make it "not anyone can make a boomerang return; it takes practice and skill." Lile is Lily flower in Greek, I chose it for hotel name because it starts with L.



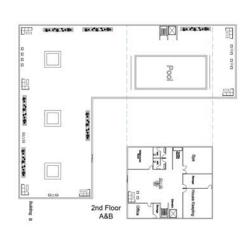
Lile hotel is designed in to 2 L Shape buildings with some characteristics of Scandinavian design; modernism, simplicity, minimalism and functionality.

Building A will provide all public services for guests; Cafe, indoor/outdoor Restaurant, & garden. The pool and relaxing area are on the top roof.

In building B on the 1st floor, there are gym& gift shop. All guest's rooms are located on the 3rd floor which is totally separated from other public areas.

The idea of designing two separates buildings will encourage guests to take a tour around the hotel.

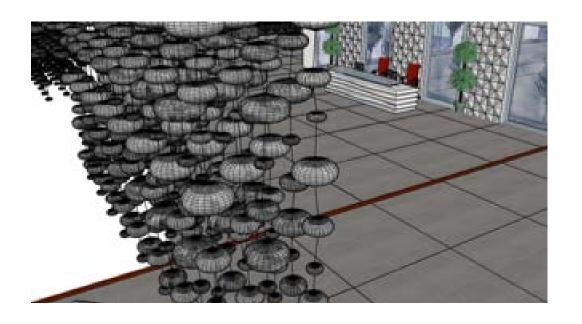


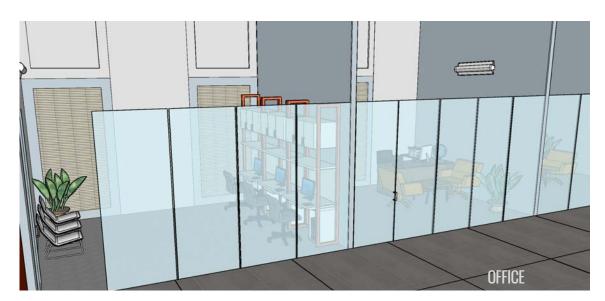




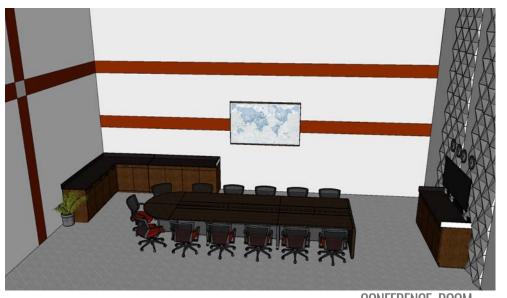


















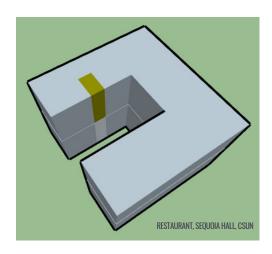
TOW BEDROOM





3rd Floor

RESTAURANT DINING AREA & BAR SQ HALL CSUN



Ambient Lighting/ general lighting layer:

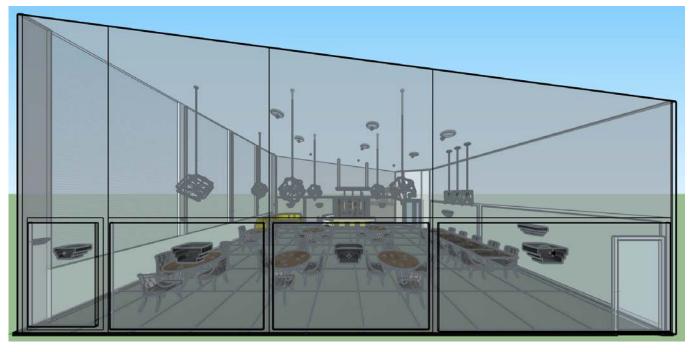
Down lights

Accent Lighting/ decorative layer:

Wall sconce, Down lights

Task Lighting:

Wall sconce



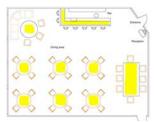
The purpose of this design is to transform our classroom (Sequoia Hall, CSUN) to a restaurant dining area. It focuses on light sources (day light or artificial lights) and types of materials to create the color and intensity or light brightness. Also, pay attention to the distance between light and item, surface, or area that we place the lamps with different light color/ kelvin. The lighting design is base on 9:pm (on spring), therefore there is no day light. Also, use the LED efficiency with daylight harvesting with 4000- 4500 kelvin and soft white color.



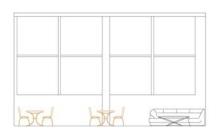




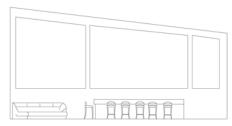








WINDOW SIDE/ ELEVATION



BAR SIDE/ FLEVATION



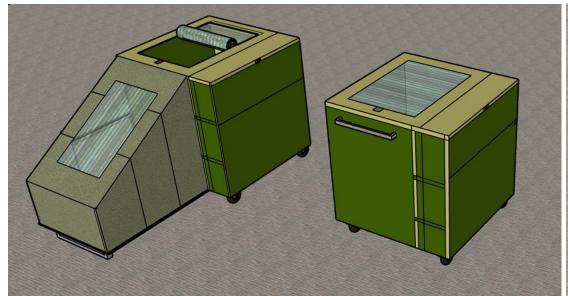


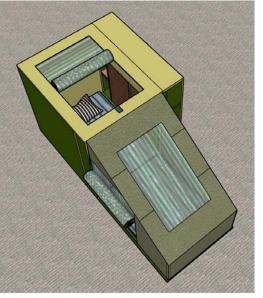




Simplicity, less decoration,
Earth-tone colors,
recyclable and sustainable
materials are all the
features for this design.

A HOME FOR HOMELESS, SHELTER





PROGRAM:

CART

FOLDING MATTRESS

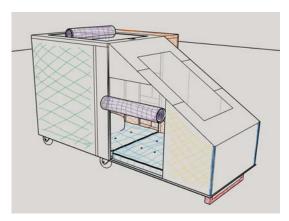
STORAGE (INSIDE & OUTSIDE)

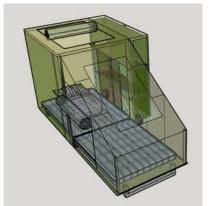
FOLDING PLASTIC COVER (IKFA BAG)

FOLDING RODS (INSIDE, FOR HOLDING THE COVER FOR MORE SPACE)

LEGS & HANDLE (FOR HOLDING THE MATTRESS WHILE IS OPEN)

ZIPPER / FOLDING PART (OPEN THE COVER/ FOR EASY ACCESS)





DESIGN CONCEPT

This portable shelter is a design concept for homeless people (Los Angles). The idea of designing this shelter is to make a shelter with recyclable / sustainable materials that can be find easily (Arundo donax, rigid plastics/ bottles, metal, paper, cardboard & so on). A shelter with proper size which can be fold or open when it needed. Also, strong enough to protect the person in bad weather. Inspired by a shopping cart which is available everywhere. It is rectangular & box shape, simple form also, functional with characterizes such as repetition, & movement, in green & yellow orange colors.









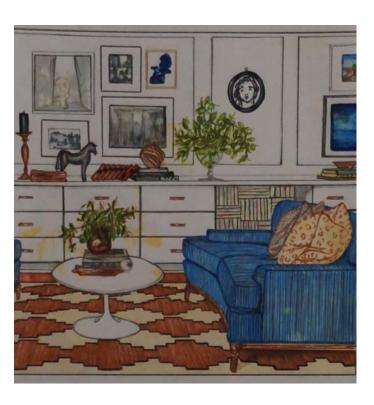








HAND RENDERING







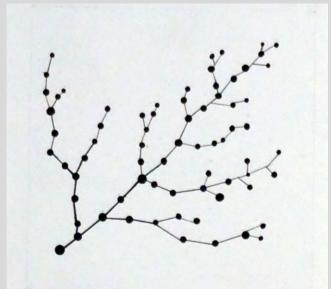
HAND RENDERING







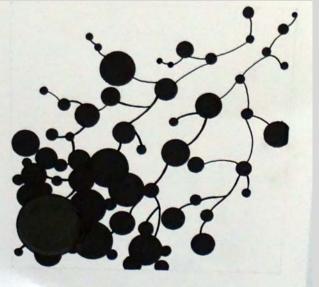




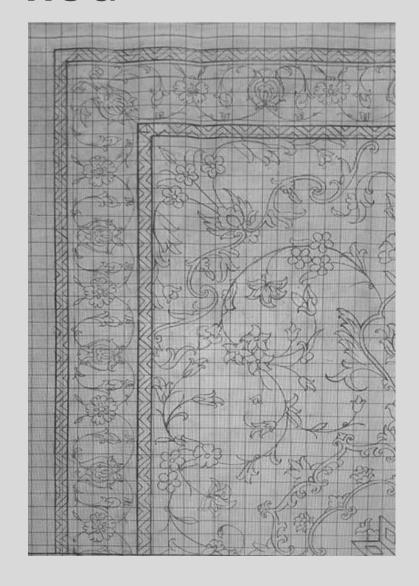


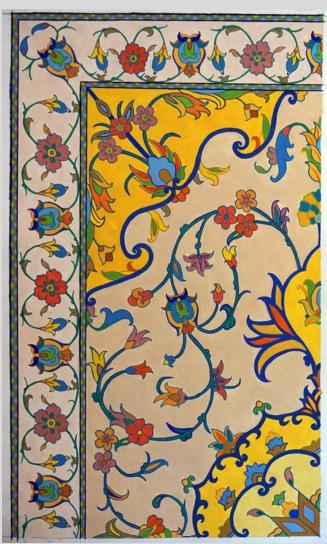






RUG







TILE







30 SIDE TABLE





PRINTMAKING

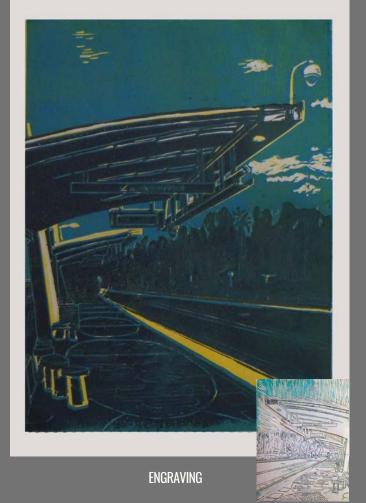
MONO-TYPE







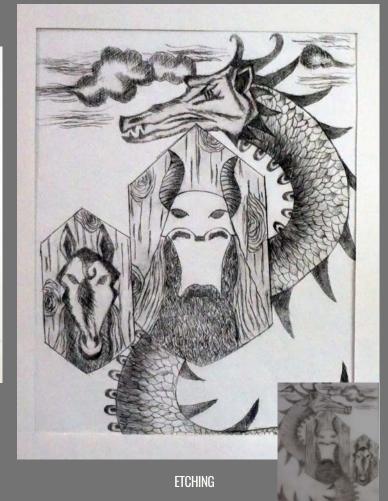
PRINTMAKING



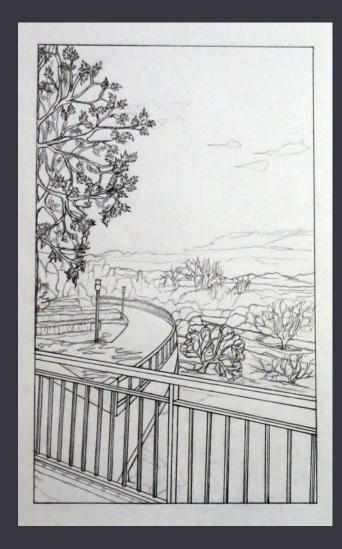




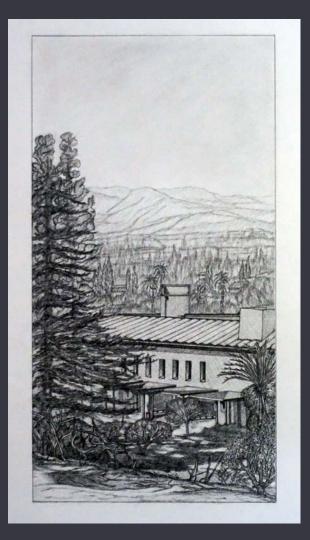
CHINE COLLE



HAND SKETCHING



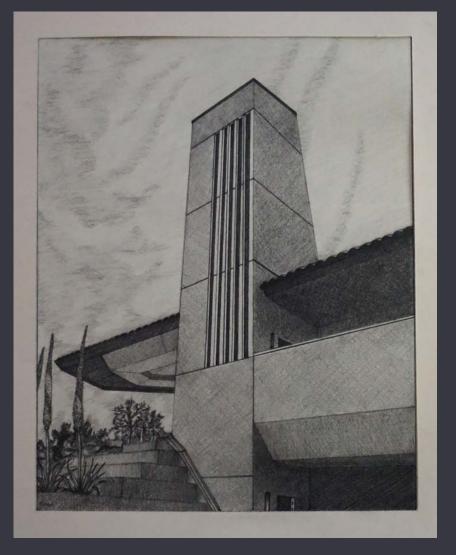




HAND SKETCHING









THANK YOU!

ZOHREH GANJI